

UISplitViewController

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As an introduction...

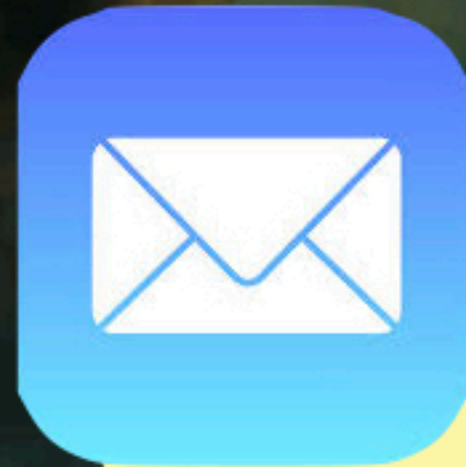


A way to use the space in a device

As an introduction...



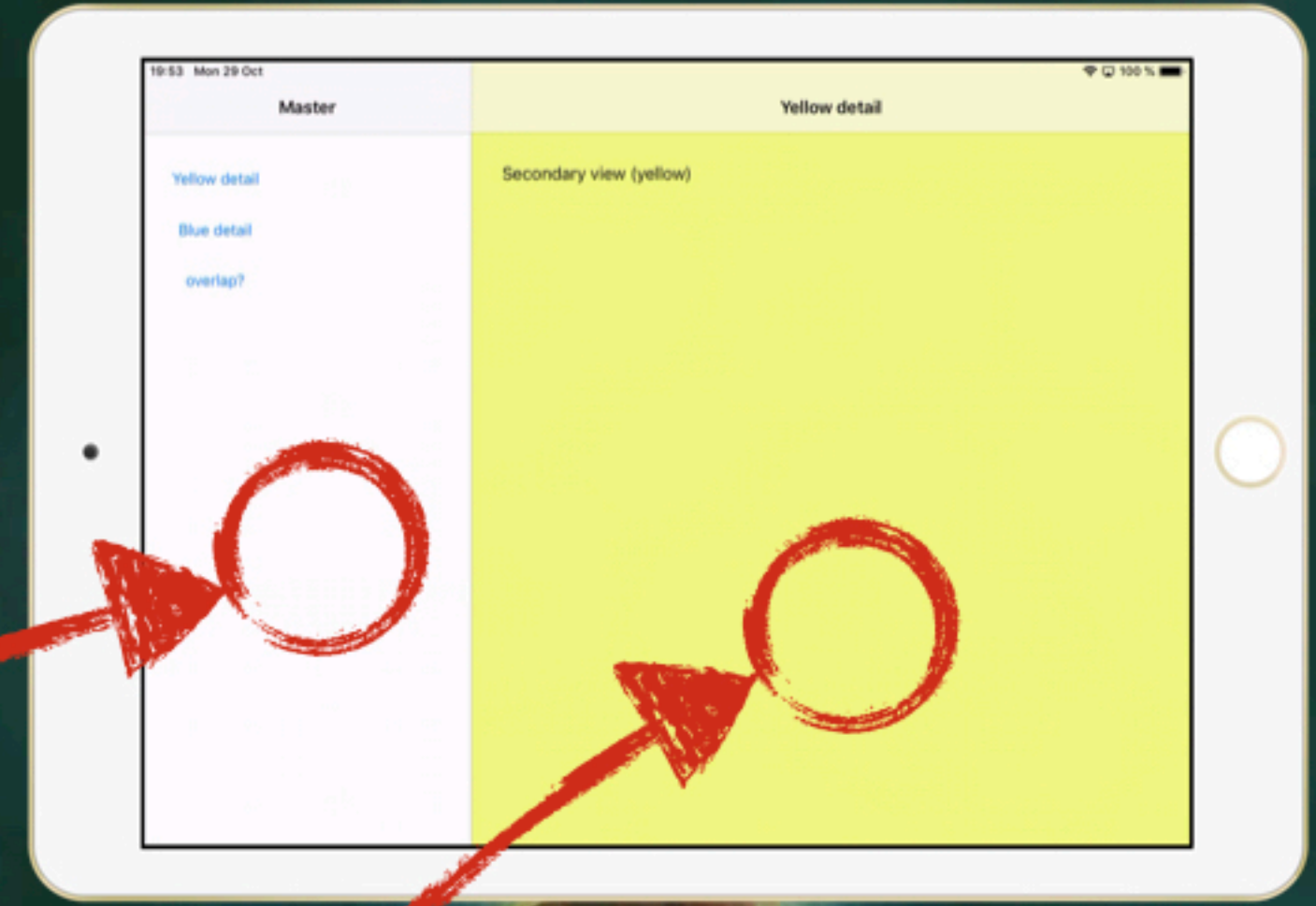
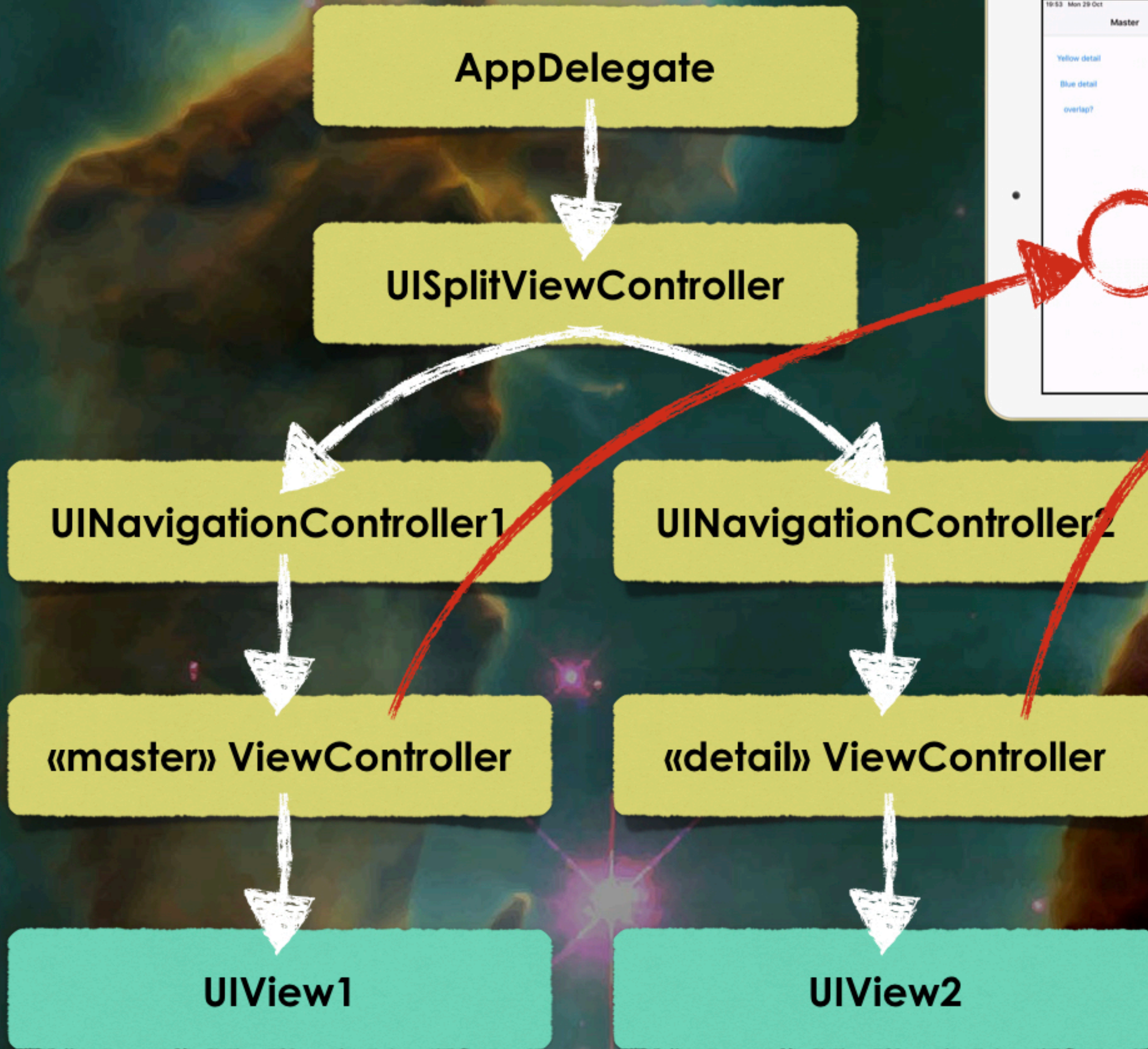
A way to use the space in a device



Apple mail...

... on a large device

Typical architecture

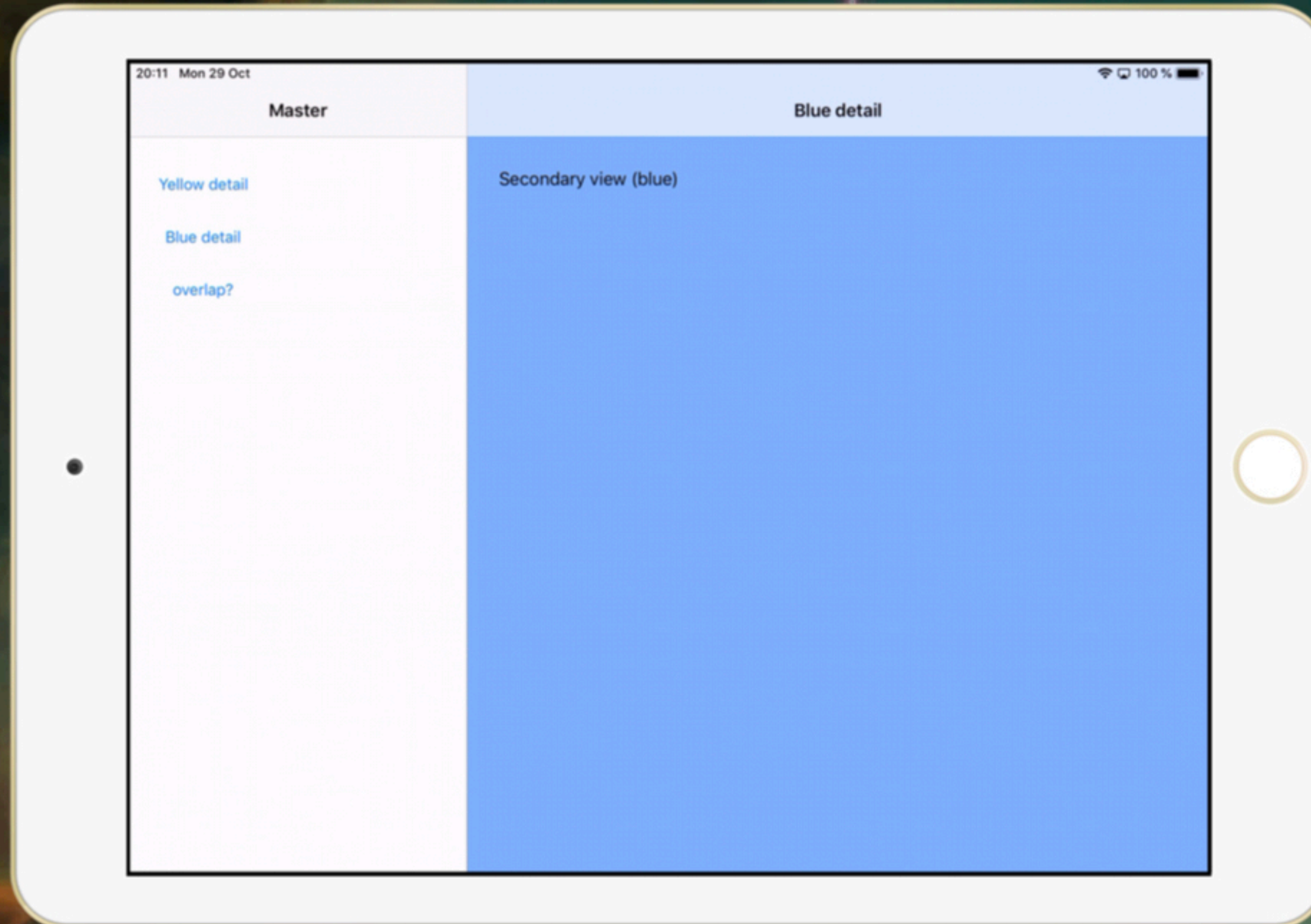


Orientation & side-by-side

4

Handled by the UISplitView

- At the level of the UISplitView only
- Master & detail views must handle this too

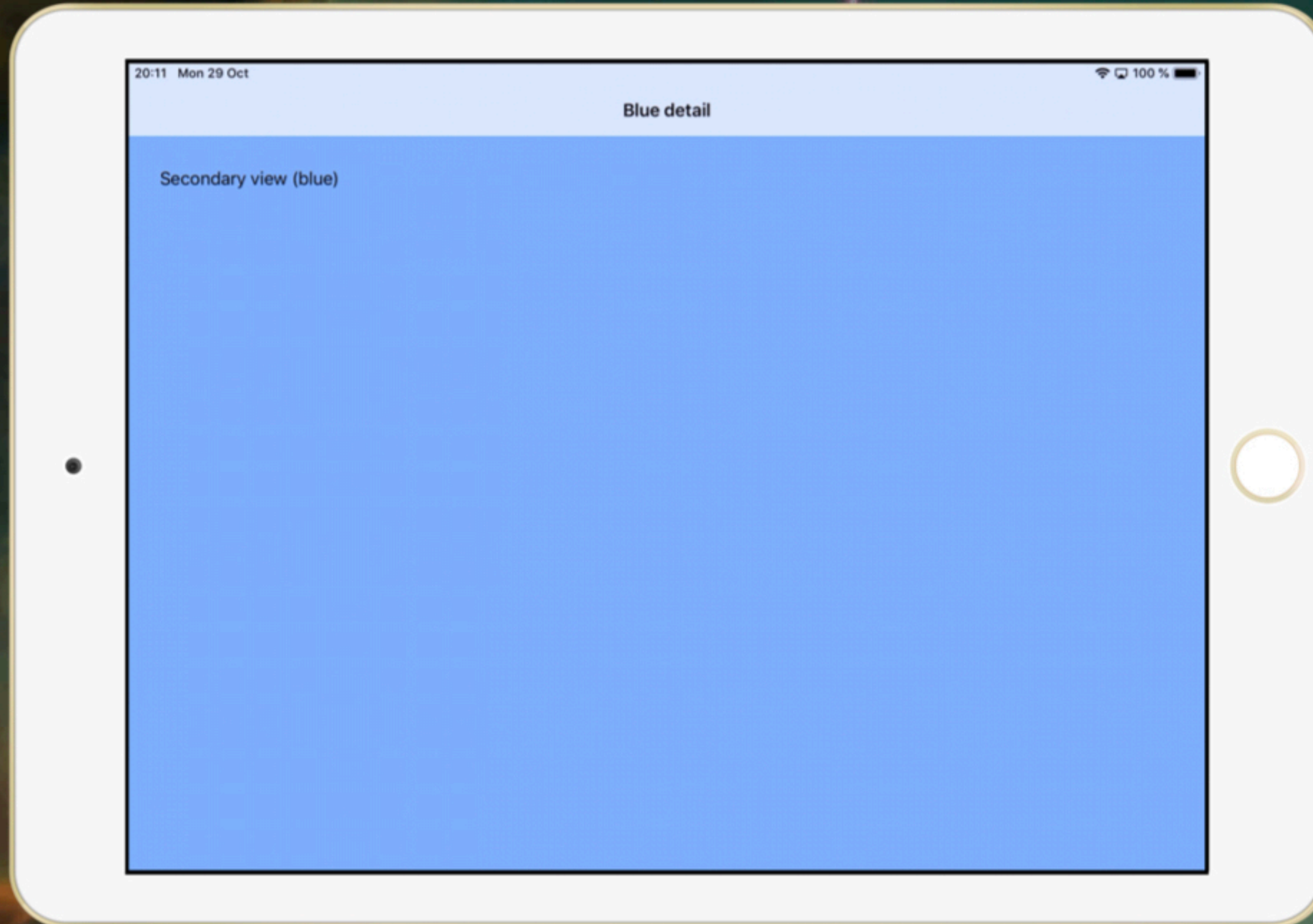


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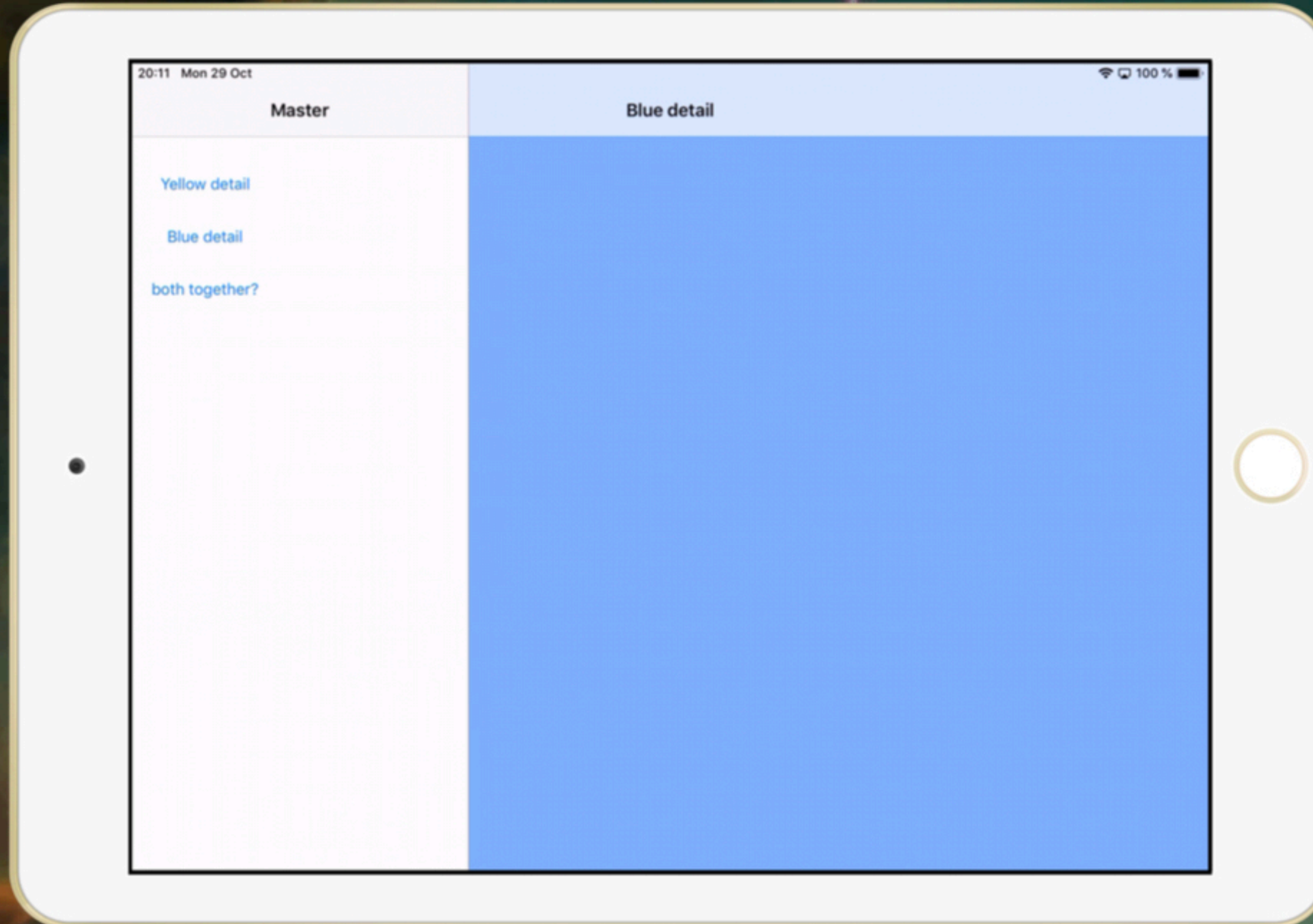


Orientation & side-by-side

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Handled by the UISplitView

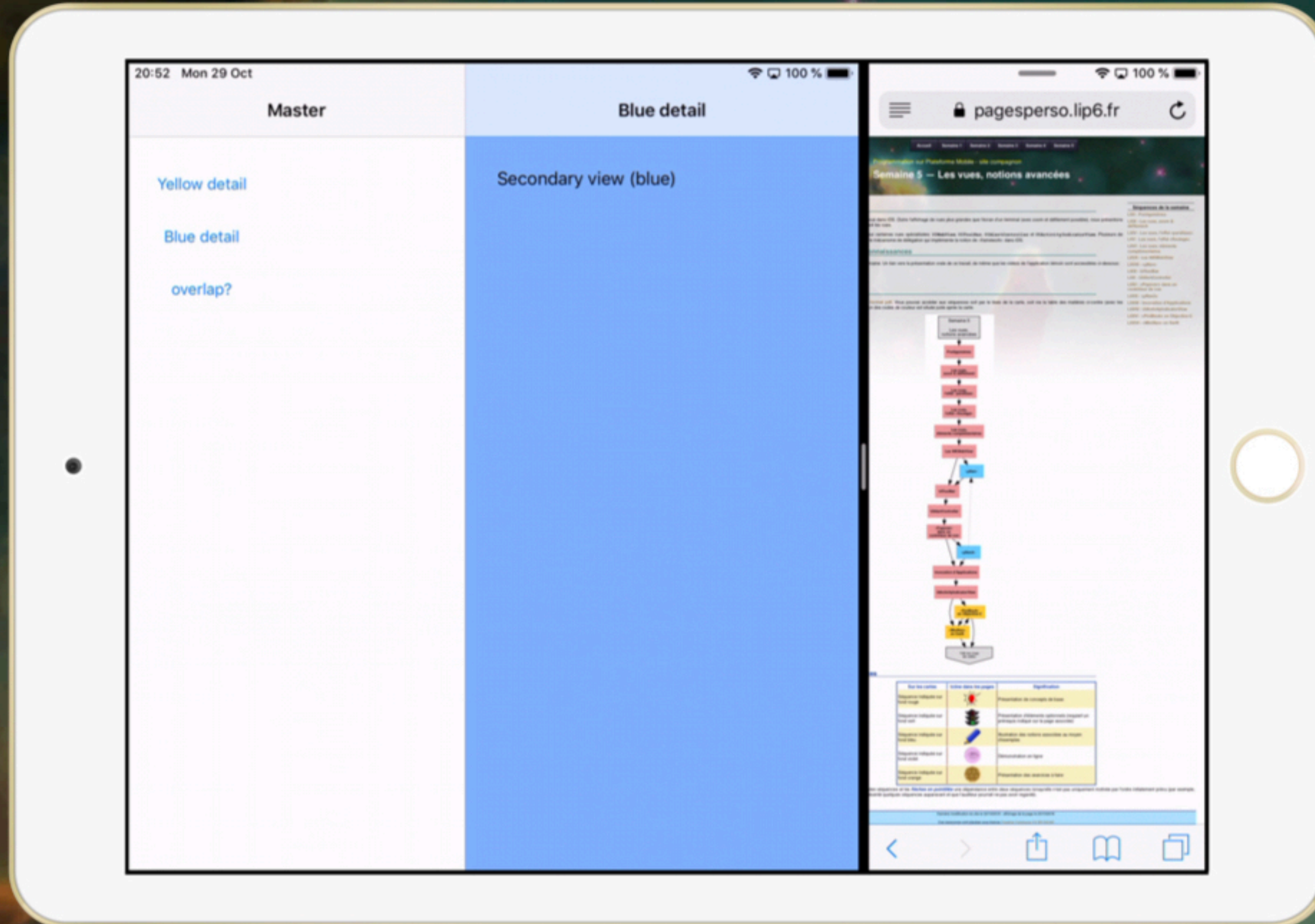
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Orientation & side-by-side

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Handling the detail view?

-  **Use of delegation**
 -  UINavigationControllerDelegate
-  **Who is taking care of it?**



The master view?

The most obvious solution



Another idea?

A specialisation of a UINavigationController

Principles

- 📱 **Creation of a UISplitViwController**
- 📱 **Elaboration of the associated view controllers**
 - 🔸 Embedded in a UINavigationController
- 📱 **Association of the two involved controllers**
 - 🔸 Property viewControllers
 - ▶ Array of two UIViewController
 - ▶ first = master
 - ▶ second = detail
 - 🔸 Associate a delegate to the UISplitViewDelegate
 - ▶ Usually the master view controller

Replacing views

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Approach 1 ()

- 👤 Replace the main view in the involved controller
- 👤 Poorly considered (but it works)
 - ▶ No presentation animation from iOS

Approach 2 ()

- 👤 Use dedicated primitives
 - ▶ Inherited from UIViewController

```
func show(_ vc: UIViewController, sender: Any?)
```

```
func showDetailViewController(_ vc: UIViewController, sender: Any?)
```
- 👤 The way to proceed
 - ▶ Display is then optimised

UISplitViewControllerDelegate

Display mode

- automatic (set a preferred style)
- primaryHidden
- allVisible
- primaryOverlay
 - ▶ Primary may appear on swipe

Changes of display

- When the delegate needs to get a display mode

```
func targetDisplayModeForAction(in svc: UISplitViewController)
    -> UISplitViewController.DisplayMode
```

- When the delegate must be told the display mode changes

```
func splitViewController(_ svc: UISplitViewController,
    willChangeTo displayMode: UISplitViewController.DisplayMode)
```

- Etc.

UISplitViewControllerDelegate

Display mode

- automatic (set a preferred style)
- primaryHidden
- allVisible
- primaryOverlay
 - ▶ Primary may appear on swipe



Changes of display mode

- When the delegate receives a request to change display mode

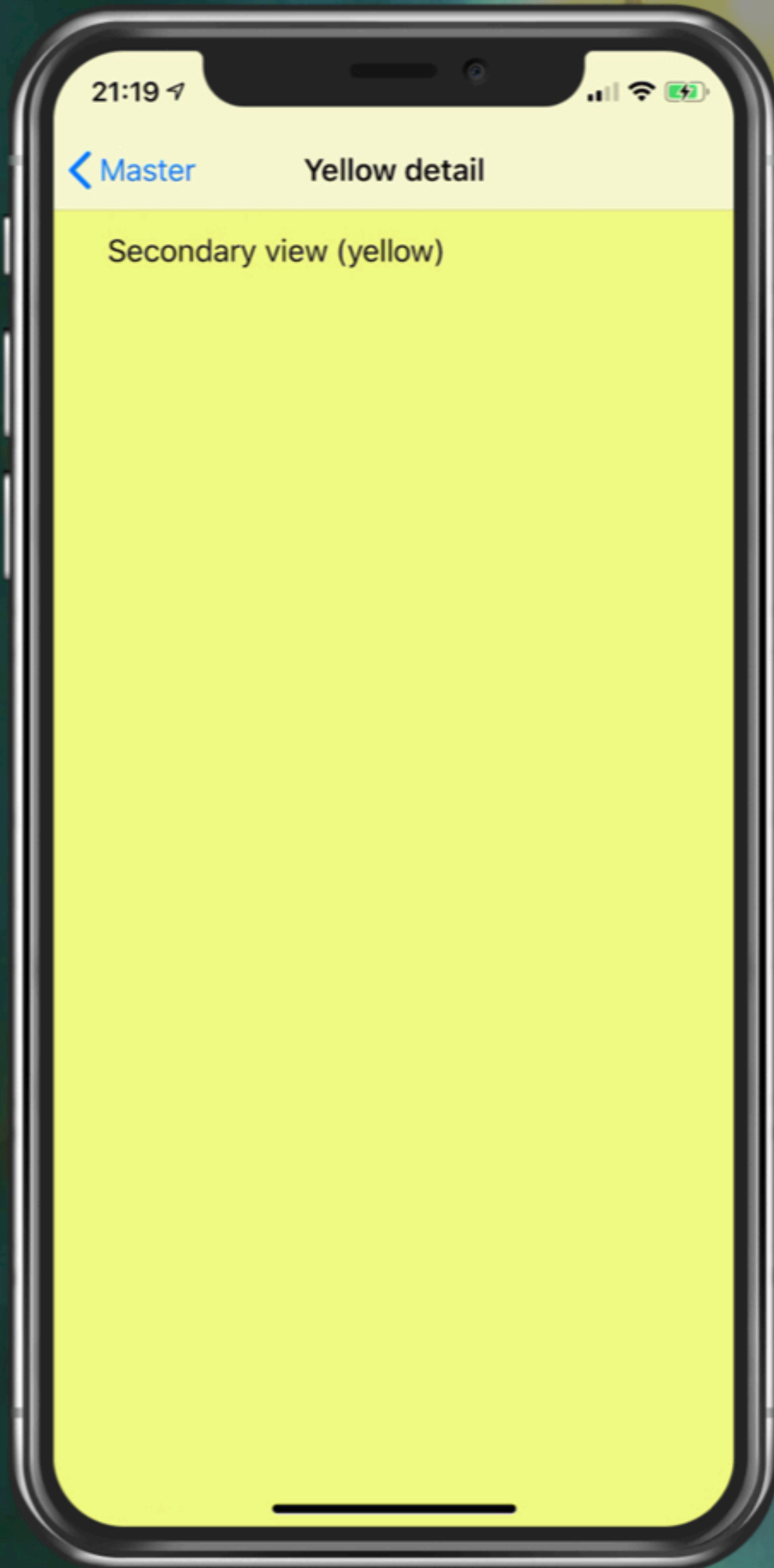
```
func targetDisplayModeForAction(_ action: UISplitViewController.Action, svc: UISplitViewController) -> UISplitViewController.DisplayMode
```

- When the delegate must be told the display mode changes

```
func splitViewController(_ svc: UISplitViewController, willChangeTo displayMode: UISplitViewController.DisplayMode)
```

- Etc.

What about small devices?



Before iOS8



since iOS8

- Handled in a small device
 - ▶ Opening on the detailed view
 - ▶ Pop mechanism



Usual substitution in a small device

- UITabBarController (2 items)
- UINavigationController
- Substitution handled explicitly
 - ▶ In the AppDelegate

As a conclusion...

Adapted to large devices

- Less adapted for small devices
 - ▶ But some correspondance is supported
- Association possible with a UITableViewController
 - ▶ As a master view
- Be aware of «strange devices»
 - ▶ Phablets (6+, 6s+, 7+, 8+, X max)
 - ▶ Overlay possible (landscape mode)



You must use it!

